

Cygnus Academies Trust Year 6 Curriculum Map

Topic 1: Aspirations

Question: What do I want to be when I grow up?

Main outcome: Work for aspirations and dreams folder; corridor display

Topic 2: Geography – World biomes

Key Question: Do I create a ripple effect with my carbon footprint?

Subject	Science	Geography	History	DT	Art	Computing	Music	PE	MFL	PSHE	RE
Areas of learning	Electricity	Biomes			Oil Pastels	6.1 We are app planners	Roundabout – exploring rounds	Ball skills Street Dance	Main points from a spoken story: Little Red Riding Hood & Goldilocks and the three bears	Caring Helpfulness Cooperation Courage Helpfulness Kindness	Islam Christianity
Unit question	Does wire length affect a component in a circuit?	Do I create a ripple effect with my carbon footprint?			How can I portray a landscape of a biome?	How can I use PowerPoint to support the pitch for the app design?	Journey into space – exploring sound sources Cyclic patters, rhythm and pulse Music Processes – who knows				

Main outcome: Children understand the issues that are affecting the different environment around the world and how will affect our future.

Topic 3: History -

Key Question: If life was so hard for families, why did so many people move in the Victorian times?

Subject	Science	Geography	History	DT	Art	Computing	Music	PE	MFL	PSHE	RE
Areas of learning	Light and Shadow		Victorians			6.2 We are project managers	Performing Together – Stars hide your fires	Gymnastics Games	The family Do you have a pet?	Caring Helpfulness Cooperation Courage Helpfulness Kindness	Christianity
Unit question	Does a shadow get taller, the further light is from the object?		If life was so hard for families, why did so many people move in the Victorian times?			How can we design, create and test a life app?					

Main outcome: Children will really understand what life would have been like in Victorian times especially as children.

Topic 4: Science - Forces

Key Question: What makes an effective and exciting theme park ride?

Subject	Science	Geography	History	DT	Art	Computing	Music	PE	MFL	PSHE	RE
Areas of learning	Forces			Mechanisms Electronics Construction	Acrylics Water colours	6.3 We are market researchers' 6.4 We are interface designers Including word processing skills	Songwriter – exploring lyrics and melody	Rounder Kwik Cricket Athletics	The Weather Clothes	Caring Helpfulness Cooperation Courage Helpfulness Kindness	Islam
Unit question	How do forces affect			How can these	How can we portray	How can we use the					

	the momentum of a rollercoaster ?			elements be used in our theme park?	rollercoaster rides using different art techniques?	internet to aid our project?					
<u>Main outcome:</u> Children will have an understanding around designing, creating and testing a scaled down version of theme park rides.											
Topic 5: Enterprise											
Key Question: How can we make a profit?											
<u>Main outcome:</u> Enterprise Fair											